

Build Your MVP

It's time to start coding with App Inventor!

- 1. Create the user interface in the Designer. Give components sensible names.
- 2. Create the code in the Blocks Editor. Include many comments to explain your code.
- 3. Share your project's .aia file with your partner at the end of each class period.

Find and Fix Bugs

We learn through mistakes! Describe two of the bugs you (or your testers) found and how you fixed them.

1. Bug: The previous button didned work, it didned go to previous slide. Solution: I changed the code to "if get global index > 1" 2. Bug: The label wouldned change. Solution: I created a variable "intialize global label" and made a list, connected of to the along index.	
Solution: 1 changed the code to "if get global index > 1" 2. Bug: The label wouldn't change Solution: 1 created a variable "intialize global label" and made a list, connected of to the	1. Bug: The previous button didned work, it didned
2. Bug: The label wouldn't change Solution: I created a variable "intialize global label" and made a list, connected of to the	go to previous slide
2. Bug: The label wouldn't change Solution: 1 created a variable "intialize global label" and made a list, connected of to the	Solution: I changed the code to "if get globe
2. Bug: The label wouldn't change Solution: 1 created a variable "intialize global label" and made a list, connected of to the	index > 1"
2. Bug: The label wouldn't change Solution: 1 created a variable "intialize global label" and made a list, connected of to the	A MARIE CONTRACTOR
Solution: 1 created a variable "intialize global label" and made a list, connected of to the	we ye
label" and made a list, connected of to the	2. Bug: The label wouldn't change
	global index.



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Solutio	n: I spent	2 days	being stony	old and no
reali a m	nute by ch	onging -	te varable	ed it in
		· ·		
	I didn't h	ave TW	page	
Solutio	n:			



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	I put in the screen
Y (5Y	ne wrong so change
	,
Bug:	text doesn't fix on
	screen
Solution: _	make text size
	smaller.